

## Prior Learning

Worked well in a team or group within defined roles. Planned and refined strategies to solve problems. Identified the relevance of and used maps, compasses and symbols. Identified what they do well and suggest what they could do to improve.

## Unit Focus

Explore ways of communicating in a range of challenging activities. Navigate and solve problems from memory. Develop and use trust to complete the task and perform under pressure.

## We are learning...

1. to explore different ways of communicating with a blindfolded partner.
2. to follow a designated route at maximum speed and complete a task safely.
3. to use memory methods to recall different objects whilst navigating.
4. to use clear communication to recreate a shape as a team
5. to use imagination and creative thinking to create the tallest marshmallow tower.
6. to send and interpret messages using Morse code.

## Key Questions

1. Can you suggest any other ways to communicate a Morse Code Signal?
2. Can you think of any situations today in which Morse Code might be useful, for example, in an emergency?
3. What happens to our recall the more times we see something new?

## Equipment

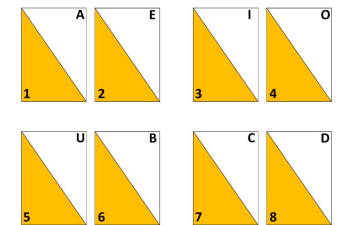
Variety of ropes, hoops, bean bags, a variety of sports equipment, teaching resource cards, softballs, bibs/bands, marshmallows, spaghetti, whiteboard pen, bucket, water, and plastic cups.

## Vocabulary

Challenge, plan, trust, solve, team, design, instructions, extend, orient, morse code, decipher, individual, signal.

## Concept

A control point is a checkpoint within a route or course.



## Assessment Overview

**Head** - Communicate using code.

**Hand** - Work at a high intensity for a sustained period whilst completing a task.

**Heart** - Explore and refine ways of communicating to best complete a set task.

